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Social Network Analysis & Agent-Based Modeling

Overview & Applications for Community- Based Work


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Overview


- Introduction to social network analysis (SNA)
 - Examples & Applications
- Introduction to agent-based modeling (ABM)
 - Examples & Applications
- Integrated example of SNA & ABM



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Social Network Analysis

An approach to understanding social phenomena by examining the structure of relationships among entities





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Social network analysis: Building Blocks

Nodes:
Entities in the network

Examples:
People, non-profits, businesses, schools, airports, households




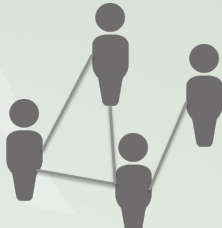
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Social network analysis: Building Blocks

Ties (Edges):
The relationships among nodes


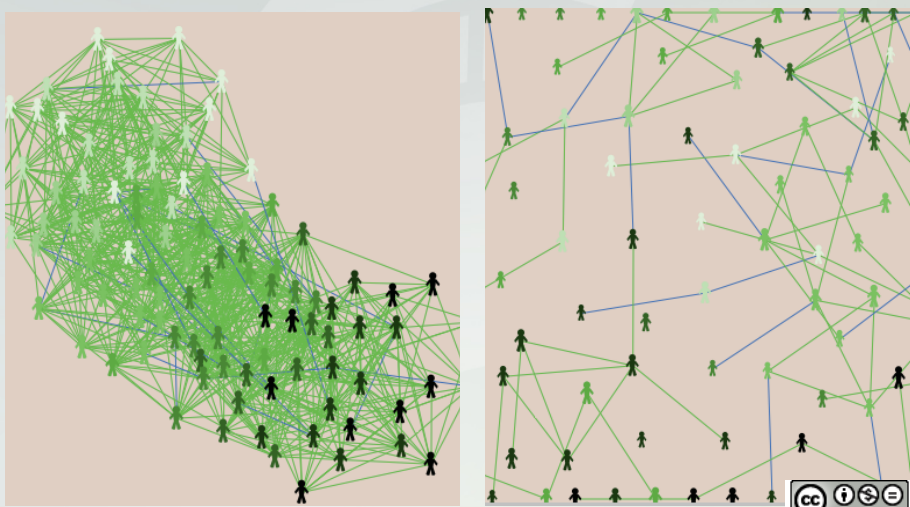
Examples:

- Friendships
- Non-profit referrals
- Business partnerships



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Network Structure: Density



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Network Structure: Centrality

- **Degree centrality:** number of ties a given node has
- **Betweenness centrality:** network bridging
- **Closeness centrality:** distance to other nodes



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A Brief Example

Nodes (dots):
community members

Ties (lines):
Friendships

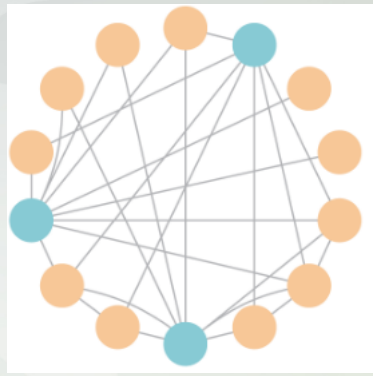



Image from the Washington Post



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A Brief Example

Colors represent opinions

Orange = pro-hats
Blue = anti-hats

Community members care about their friends' opinions!

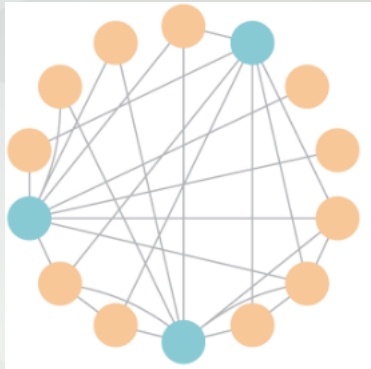



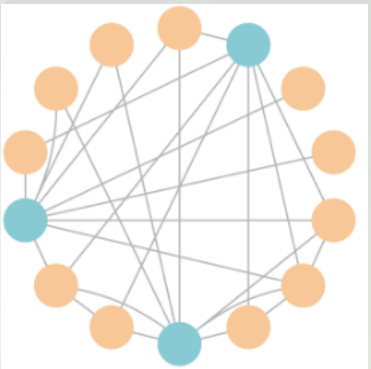
Image from the Washington Post




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What the Network looks like to each person

View of person	Views of that person's friends	Majority view of friends
Orange	Blue Blue Blue	Blue
Blue	Orange Orange Orange Orange	Orange
Orange	Blue	Blue
Orange	Blue	Blue
Orange	Blue Blue Blue Orange	Blue
Orange	Blue Blue Blue Orange	Blue
Blue	Orange Orange Orange Orange Orange Orange	Orange
Orange	Blue Blue Blue Orange	Blue
Blue	Orange Orange Orange Orange Orange Orange	Orange
Orange	Blue Blue	Blue
Blue	Blue Blue	Blue



Images from the Washington Post




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Applications for Community-Based Work

Reconnaissance:
Understanding community phenomena

Intervention:
What/where to target

Evaluation:
Collaboration/coordination



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Network Data & Analysis

- Challenges:
 - Difficult to collect sufficient data
 - Ethical issues
- Resource: PARTNER Tool




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A note on Modeling

- All of us are modelers
- The rise of an epidemic, traffic patterns, social problems
- Logic models, theories of change

“All models are wrong, but some are useful” – George Box




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What is Agent-Based Modeling?

Epstein (1999):

1. Heterogeneous agents interacting with each other and their environment
2. Agents follow simple rules
3. Generate large-scale phenomena



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Let's walk through an example...




Image: http://vignette2.wikia.nocookie.net/gaming-galaxies/images/c/ca/PVZ_Zombie_Suit.png/revision/latest?cb=20131101224657

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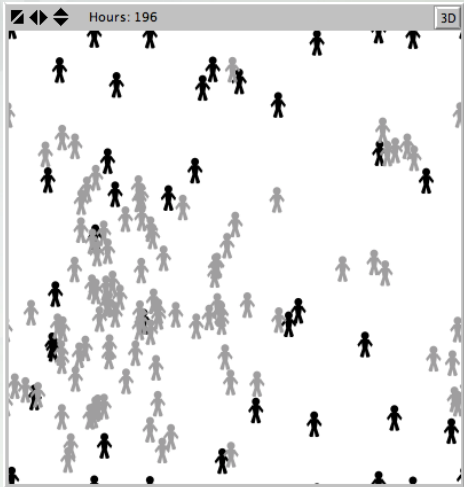
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Heterogeneous agents interacting with each other and their environment

Heterogeneous:
Each agent is unique

Autonomous:
No central committee

Environment:
Bounded space


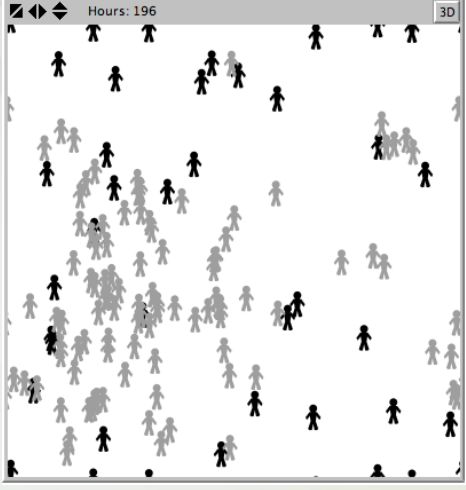


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Agents follow simple rules



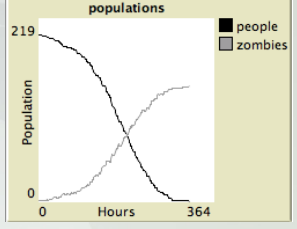
1. People always keep moving (and move faster than zombies)
2. If they encounter a zombie, they either kill it or turn into a zombie



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Generate large-scale phenomena

The spread of zombie-ism!




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Why use ABM?

- Represent multiple stakeholders' understandings of a problem
- Uncover assumptions
- Guide data collection
- Test potential effects of an intervention



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Generating ABMs

Modeling cycle (Railsback & Grimm, 2012)

Programmed using simulation software (Netlogo is great!)

```

to setup
  ca
  make-turtles ; create a population of agents
  distribute-power ; assign them a power value
  calc-max ; determine who has the most power
  ask turtles [set power power / max-power] ; adju
  ask patches [set pcolor 38] ; make the model
  if spring-layout = true[ ; make the network pret
  repeat 500 [ layout-spring turtles all 0.5 15 1
  reset-ticks ; start counting time at 0
end

```

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ABM & SNA are great on their own...


But even better together!

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Networked community change:

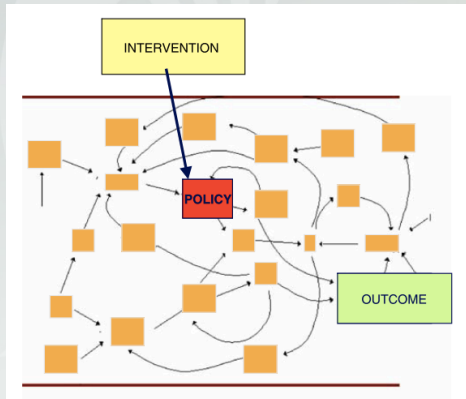
Modeling Information Sharing Networks in Community Change Efforts




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Community Change Efforts

Complex problems: e.g., homelessness, job access, educational attainment



Foster-Fishman, Nowell, & Yang (2007)



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Approaches to NCC



Foster-Fishman & Watson, 2011



Kania & Kramer, 2011



Burns, 2007

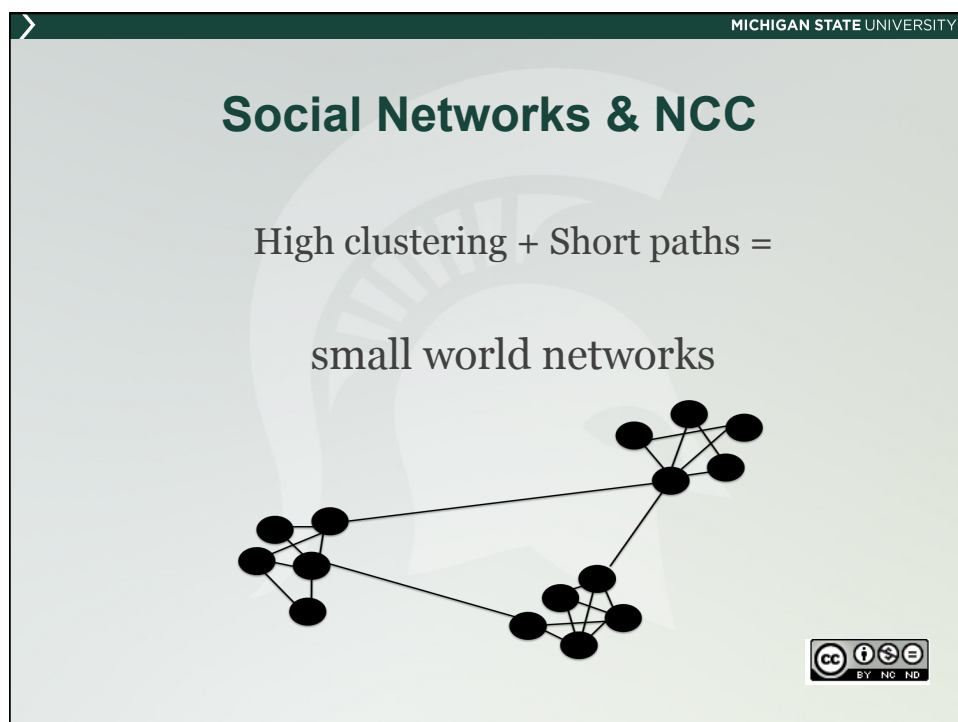
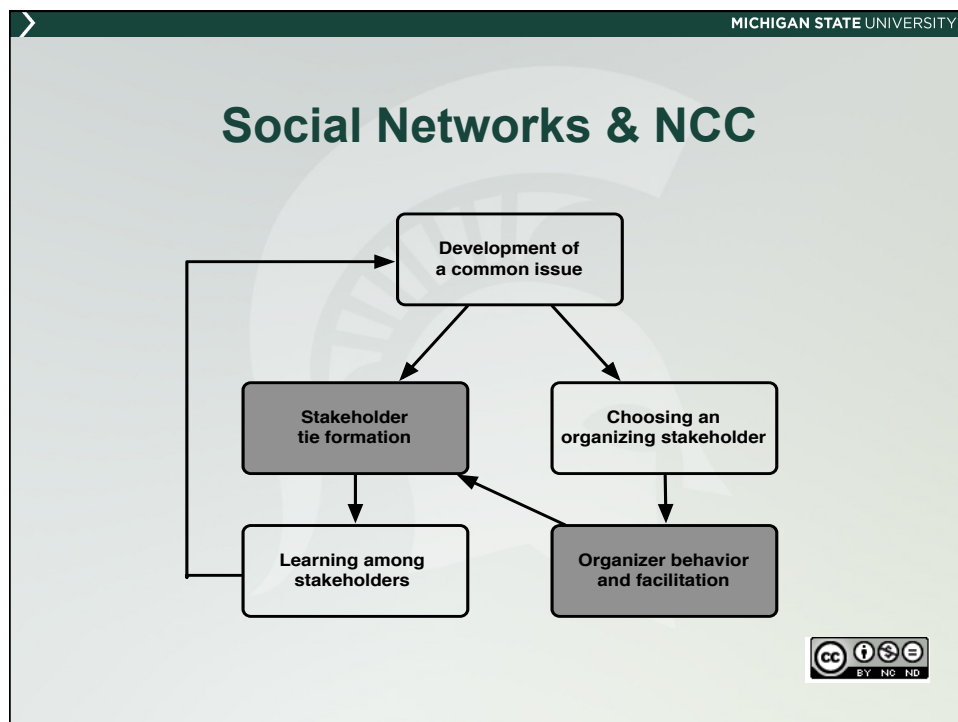


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Commonalities

- Development of a common issue
- Choosing an organizing stakeholder
- Organizer behavior
- Stakeholder tie formation
- Learning






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Research Questions

To what extent does networked community change yield small world networks:

- Under ideal conditions?
- Under *less ideal* conditions?




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Agent-Based Model Parameters

population	100	100 Stakeholders
preference-for-similarity	100	Manipulated:
organizer-activity	0.90	

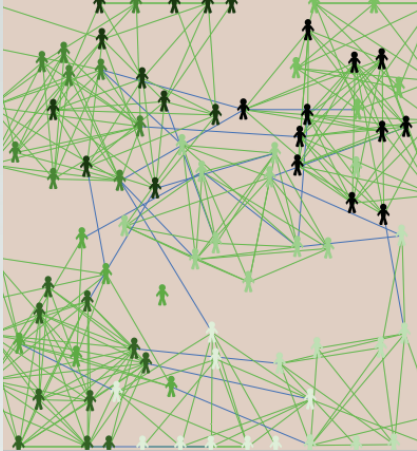
Measured:

- Small world quotient (Uzzi & Spiro, 2005)



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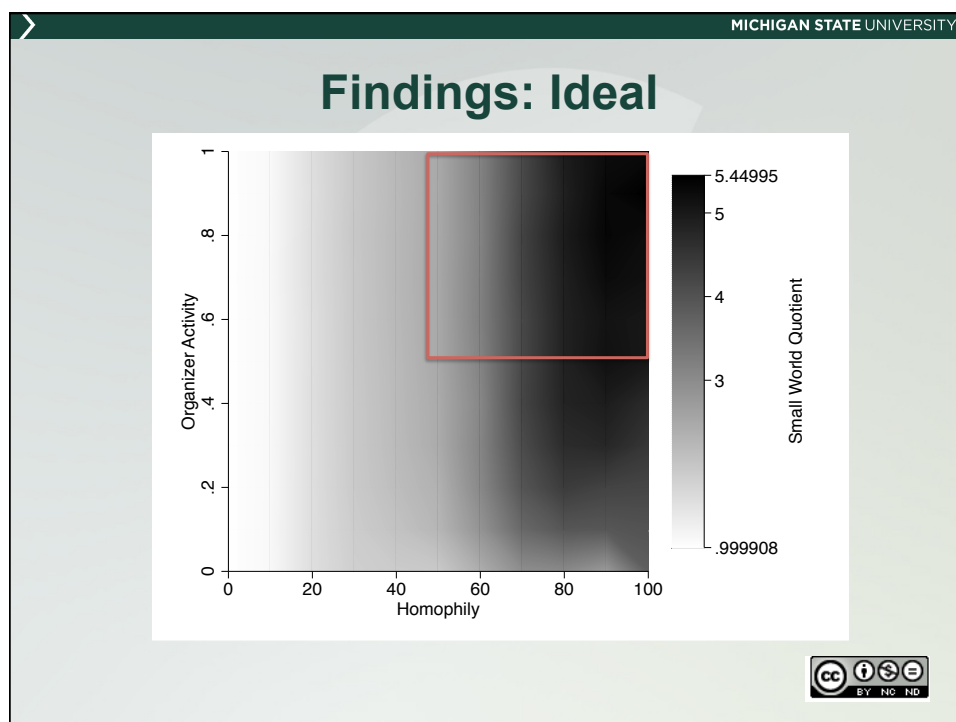

Model Process

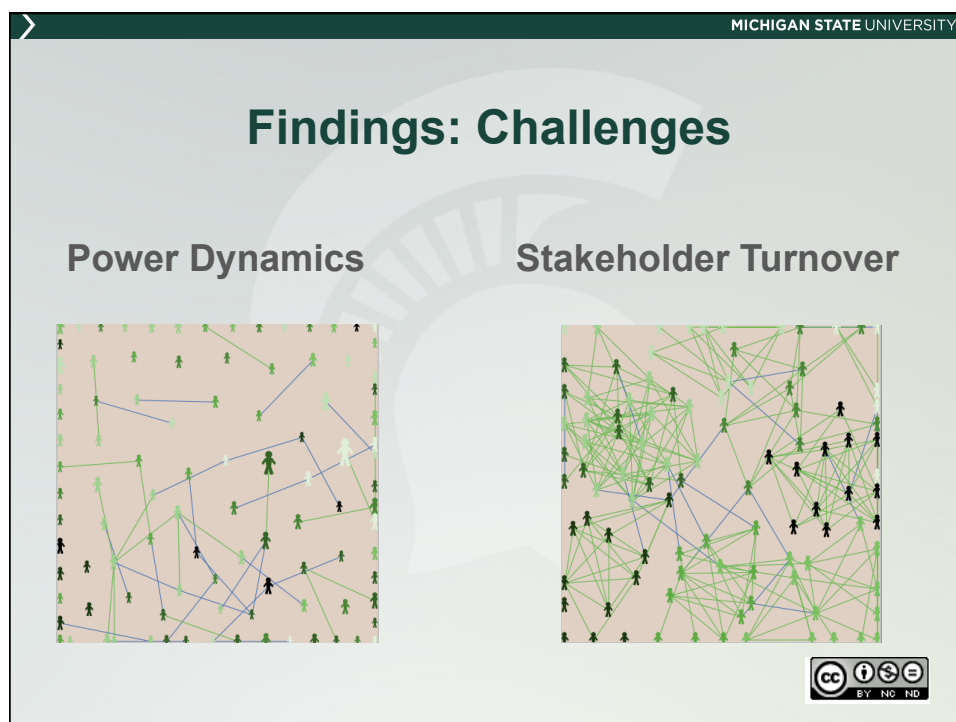
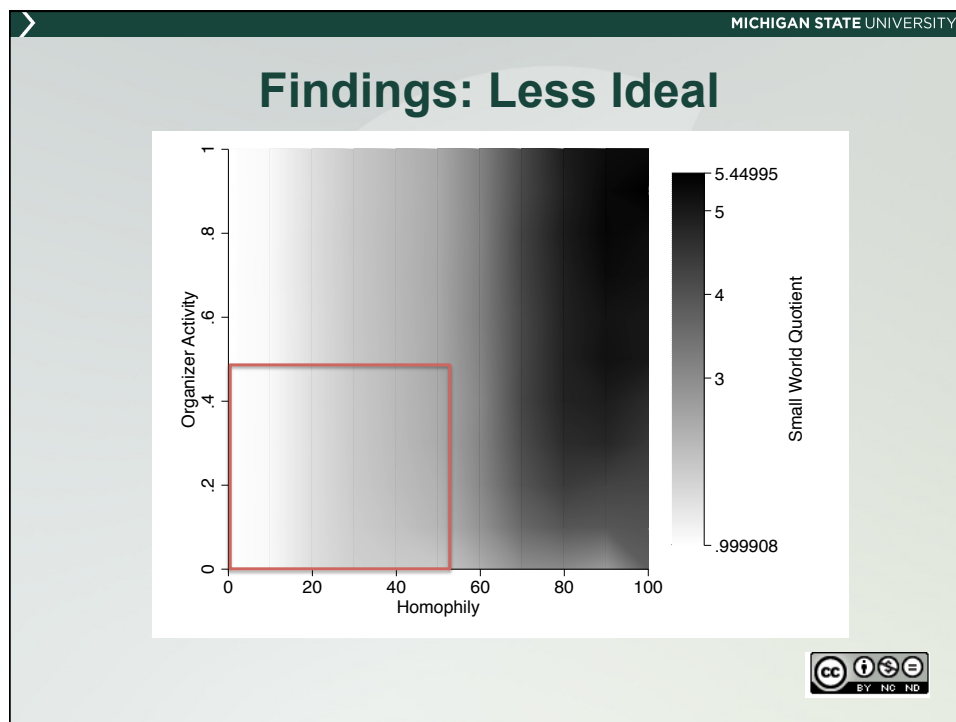


Setup:
Stakeholders with interest values

On each iteration:

1. Participating stakeholders meet
2. Form ties or break ties?
3. Organizer forms a tie?






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Implications & Directions

- When the organizer and participants follow simple rules, small worlds are maximized
- Stakeholder capacity-building can provide support for the simple rules associated with NCC approaches
- Real-world circumstances often interfere with ideal processes

Future direction: a model that accounts for implementation challenges



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Questions & Comments?

